

## DMCC Guide to Marshalling.

This is a guide to help you know what is expected of you while marshalling. It's designed to help everyone enjoy their days racing in a fair and sporting manner.

- The safety of the marshal is a priority. Be careful where you stand, especially near jumps.
- Appropriate footwear should be worn at all times, for the Marshals protection! It is the marshal's responsibility to ensure that they do not put themselves in danger or get injured.
- Drivers should go to their assigned marshalling post after they have completed their own race. Usually each marshalling post is identified by a cone with a number on it that corresponds to the marshal's car number from the previous race. If these cones are not present, the race controller will advise the marshal where to stand.
- Be at your marshal post before the 30 second warning before the race starts. This gives you enough time to familiarise yourself with the area that you will be marshalling and position yourself correctly.
- Marshals should have both hands free for marshalling. You shouldn't be eating, drinking, using a phone/camera etc.
- It is the marshal's duty to pay attention to their own area at all times, and not to watch the race, or watch other marshals. Do not be distracted by spectators or racing incidents.
- You should not be chatting to other marshals or spectators!
- When a crash results in damage to a car, Marshals should NOT carry out repairs. It should be placed on its roof at the marshalling post.
- When a car crashes in your area, marshal it as quickly and efficiently as possible. **Marshal the way that you would want to be marshalled.**
- When marshalling a car, do not impede other cars. Treat the cars which are still running with more importance than the car which needs to be marshalled.
- When two or more cars crash separately in your area, you should first marshal the car that crashed first, then the car that crashed second. If you have to pass the second car to marshal the first, it is acceptable to marshal the nearest car first. The marshal should operate as quickly and efficiently as possible.
- When a car crashes into an area outside the track boundary, the marshal should return the car to the area of the track from where it exited.
- Where a car collides with a track marker/hose causing it to move out of position, it is the marshal's duty to replace the marker back in its original position.
- If a car revs its wheels while in the hands of a Marshal, it shall be deemed to be faulty and should be placed on its roof at the marshalling point until it is retrieved by the driver.

**Remember that bad, lazy or unfair marshalling may incur penalties!!**